

# **BEESTON, CHILWELL & WEST NOTTS POOL LEAGUE** **ALL DAY TEAM KO TOURNAMENT 2008**

## **RULES OF PLAY.**

***(PLEASE NOTE THAT THE RULES OF THE ABOVE LEAGUE ALSO APPLY IN ADDITION TO THE RULES LISTED BELOW)***

- **ALL PLAYERS MUST BE REGISTERED WITH THE ABOVE LEAGUE AND FROM THE SAME TEAM REGISTERED WITHIN THE LEAGUE.**
- **THE FIRST ROUND STAGES SHALL CONSIST OF MINI LEAGUES WITH EACH TEAM PLAYING ALL OTHER TEAMS IN THEIR LEAGUE. EACH SELECTED TEAM PLAYER WILL PLAY ALL OTHER OPPONENT TEAM PLAYERS IN THAT MATCH.**
- **EACH MATCH SHALL CONSIST OF 9 LEGS, WITH ALL LEGS BEING PLAYED. EACH TEAM WILL GAIN 2 POINTS FOR EACH MATCH WON.**
- **TEAMS SHALL CHOOSE THE ORDER OF PLAY FOR THEIR 3 PLAYERS AND PLACE THEM FACE DOWN ON THE MATCH SHEET UNTIL BOTH TEAMS ARE 'REGISTERED' IN THIS FASHION. THE ORDER OF PLAY SHALL REMAIN THE SAME FOR THAT PARTICULAR MATCH. ORDER OF PLAY CAN ONLY BE CHANGED ON THE COMMENCEMENT OF A NEW MATCH.**
- **TEAMS SHALL TOSS A COIN, ONCE ONLY, BEFORE THE START OF THE MATCH TO DECIDE THE 'BREAK'.**
- **THE WINNER OF EACH LEAGUE SHALL BE THE TEAM WITH THE MOST POINTS WITH THE RUNNER UP BEING THE TEAM WITH THE SECOND HIGHEST POINT SCORE.**
- **IN THE EVENT OF A TIE BETWEEN WINNERS OR RUNNERS UP LEGS DIFFERENCE SHALL BE THE DECIDER. IF THEY ARE STILL TIED THEN THE GAMES WON/LOST BETWEEN THOSE TWO TEAMS SHALL DECIDE THE WINNER AND RUNNER UP RESPECTIVELY. IF ALL IS STILL TIED THEN TEAMS SHALL SELECT ONE PLAYER FOR A ONE LEG PLAY OFF.**
- **THE 'WINNER' AND RUNNER UP FROM EACH LEAGUE WILL PROCEED TO THE SECOND ROUND STAGES.**
- **SECOND ROUND STAGES WILL BE A SUDDEN DEATH FORMAT WITH THE BEST OF 3 LEGS IN A STRAIGHT KNOCKOUT COMPETITION WITH THE 1/4 FINALS BEING BEST OF 5; SEMIS BEST OF 7 AND THE FINAL BEST OF 9 LEGS. AGAIN TOSS FOR CHOICE OF BREAK ONCE ONLY. AGAIN ORDER OF PLAY RULE APPLIES.**

***The League Committee Reserves the right to adjust the prize money if team entries are insufficient to guarantor the prize monies offered.***